Oral presentation | Multi-phase flow

High performance computing-I

Tue. Jul 16, 2024 4:30 PM - 6:00 PM Room D

[6-D-01] Xcompact3D Revisited: A Codebase for Heterogeneous Architectures Based on a Distributed-memory Tridiagonal Matrix Algorithm

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Xcompact3D Revisited:

A Codebase for Heterogeneous Architectures Based on a Distributed-memory Tridiagonal Matrix Algorithm

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Overview

- Xcompact3D is a high-order Navier-Stokes solver on structured grids.
- Time discretisation is based on fractional time stepping
- Spatial discretisation uses high-order compact finite difference schemes.
 - ► Compact schemes introduce a space-implicit coupling
 - ► Necessitates solving a batch of tridiagonal systems
- Poisson equation is solved in spectral space
 - Using 3D FFT transforms

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High-order Compact Finite Difference Schemes

- Example from Xcompact3D based on 6th order compact FD schemes.
- \bullet We solve \sim 50 batches of such systems per time step.

$$\alpha f'_{i-1} + f'_i + \alpha f'_{i+1} = a \frac{f_{i+1} - f_{i-1}}{2\Delta x} + b \frac{f_{i+2} - f_{i-2}}{4\Delta x}$$

$$\begin{bmatrix} b_0 & c_0 & & & & & & \\ a_1 & b_1 & c_1 & & & & & \\ & a_2 & b_2 & c_2 & & & & \\ & & \ddots & \ddots & \ddots & & \\ & & & a_{n-1} & b_{n-1} & c_{n-1} \\ & & & & a_n & b_n \end{bmatrix} \begin{bmatrix} u_0 \\ u_1 \\ u_2 \\ \vdots \\ u_{n-1} \\ u_n \end{bmatrix} = \begin{bmatrix} d_0 \\ d_1 \\ d_2 \\ \vdots \\ d_{n-1} \\ d_n \end{bmatrix}$$

S. K. Lele, Compact finite difference schemes with spectral-like resolution, Journal of computational physics 103 (1) (1992) 16-42.

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Overview of the Xcompact3D Algorithm

Transport equation

$$\mathsf{RHS}^{\mathit{u}}_{x} \leftarrow -\frac{1}{2} \Bigg(u \frac{\partial \mathit{u}}{\partial \mathit{x}} + \frac{\partial \mathit{u}\mathit{u}}{\partial \mathit{x}} \Bigg) + \nu \frac{\partial^{2} \mathit{u}}{\partial \mathit{x}^{2}}$$

$$\mathsf{RHS}^{(3)} \leftarrow \mathsf{RHS}^{(3)}_x + \mathsf{RHS}^{(3)}_y + \mathsf{RHS}^{(3)}_z$$

Time integration

$$U^{*(3)} \leftarrow \Delta t \cdot \mathsf{RHS}^{(3)} + U^{(3)}$$

Divergence of U^* at Pressure grid

Poisson Solver to obtain Pressure P

Gradient of Pressure

Pressure correction

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Parallel Strategies for Solving Tridiagonal Systems

- \bullet Xcompact3D spends $\sim70\%$ of runtime on solving tridiagonal systems.
- For each time-step there are around 50 batches of tridiagonal systems where each batch may contain around $\sim 10^{6/7}$ individual systems of size $\sim 10^{3/4}$ with a total DOF up to around $\sim 10^{12}.$
- ullet Such a problem require ~ 1000 nodes
- 2 options for parallelisation
 - ► Serial TDS solvers with slab/pencil decomposition
 - Distributed TDS solvers

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Thomas Algorithm with 1D/2D Decomposition

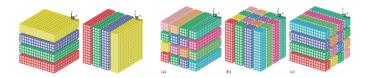


Figure: 1D/2D (Slab/Pencil) Domain Decomposition

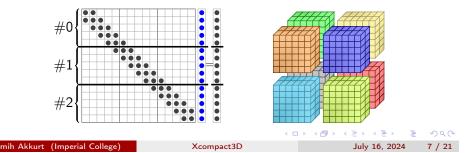
- Current version of Xcompact3D uses Thomas algorithm.
- Thus, Xcompact3D require 12 pairs of data transfers per iteration.
- These large scale data transfers can be costly.
- The best case behaviour can be modelled theoretically.

512^{3}	Domain -	٠TI	neoretical	Scal	labilit	y Pred	lictions

	# Nodes	# GPUs	Comp. BW	Comm. BW	Comp. Time	Comm. Time	Total Time	:
		1	332 GiB	0 GiB	0.300 s	0 s	0.300 s	
	1	2	166 GiB	3 GiB	0.150 s	0.015 s	0.165 s	
		4	83 GiB	2.25 GiB	0.075 s	0.004 s	0.079 s	
	2	8	42 GiB	1.31 GiB	0.038 s∢ □	0.060 s	= 0.098 s	9 Q C
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Parallelisation Strategy - Distributed Tridiagonal Solvers

- Examples algorithms are PDD (Sun 1995) and SPIKE (Polizzi and Sameh 2007)
- Our strategy combines Hybrid Thomas-PCR (Laszlo 2016) and PDD (Sun 1995) algorithms
- 1/2/3 D domain decomposition, no all-to-all communication between sub-domains.
- A distributed solver is implemented along the direction that is split between ranks



Hybrid Thomas - PCR Algorithm

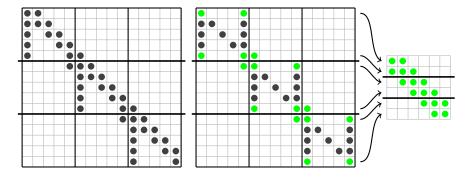


Figure: Modified Thomas algorithm [1]. Each subdomain carries out a local forward and backward phases resulting in a reduced system.

[1] László, Giles, and Appleyard. 2016. Manycore Algorithms for Batch Scalar and Block Tridiagonal Solvers. ACM Trans. Math. Softw.

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Parallel Diagonally Dominant (PDD) Algorithm

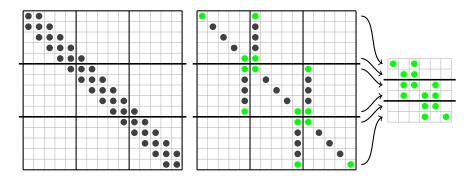


Figure: Parallel diagonally dominant algorithm [2]. Each region is multiplied by its local inverse which results in a reduced penta-diagonal system with first and last data points from each rank.

[2]. X.-H. Sun. 1995. Application and accuracy of the parallel diagonal dominant algorithm, Parallel computing 21 (8) 1241–1267

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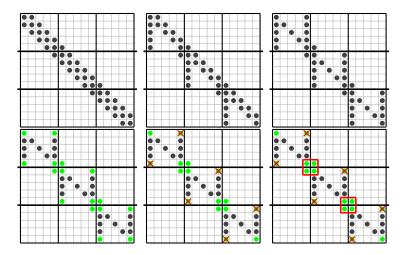
Proposed Strategy

- Developed a customised strategy
- Specifically for high-order compact finite difference schemes
- Diagonally dominant tridiagonal systems reduce the communication requirement.
- A specialist data structure improves the performance
 - ► Applicable to all directions

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Proposed Strategy



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Pencil Grouping Approach - Specialist Data Structure

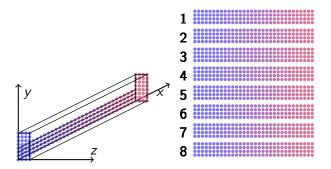


Figure: Pencil grouping data structure for vectorisation and thread parallelism support.

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Pencil Grouping Approach - Specialist Data Structure

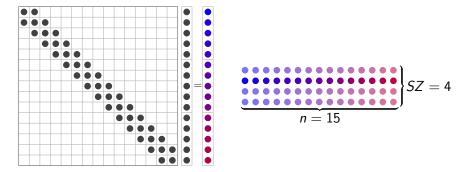


Figure: A single pencil group with SZ=4 and n=15. Colour coding demonstrates the exact distribution of a single RHS in memory. The data layout is in column major order, thus each subsequent data point in a single tridiagonal system is separated from each other by SZ many data points in memory.

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Pencil Grouping Approach - Specialist Data Structure

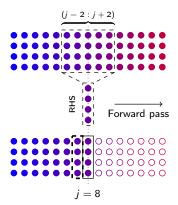


Figure: Visualisation of the fused forward pass and RHS construction operation. Input field is shown on top, and the output field is at the bottom. The RHS at each j is constructed using the input field values at j-2 to j+2. Then the forward pass is applied using the output field values at j-1. SZ many lines are processed concurrently in a CPU core or in a GPU SM.

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Parallelisation Strategy - Distributed Tridiagonal Solvers

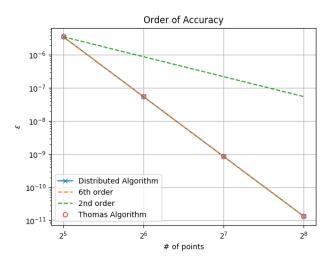


Figure: Order of Accuracy comparison.

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Strong Scaling - Distributed Tridiagonal Solvers

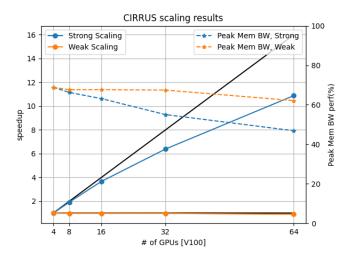


Figure: Strong Scaling on a GPU cluster.

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Strong Scaling - Distributed Tridiagonal Solvers

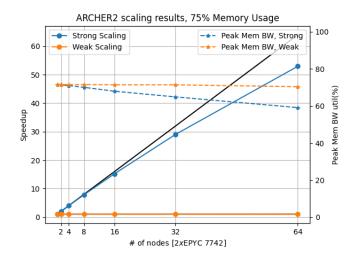


Figure: Strong Scaling on a CPU cluster.

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x3d2 - The new framework

- Backend based strategy to target CPU/GPU clusters.
 - ► CUDA Backend: MPI + CUDA for Nvidia GPUs
 - ► OpenMP Backend: MPI + OpenMP for CPUs
- Backend is specified at runtime
- Higher level algorithmic description:
 - ▶ Uses methods all backends implement
 - ► A single implementation for the overall algorithm

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x3d2 - The new framework

- Pressure correction in Xcompact3D requires a Poisson solver
- Poisson solver based on distributed-memory 3D FFTs
 - ► CUDA Backend uses cuFFTMp
 - ▶ OpenMP Backend uses 2DECOMP&FFT
- Distributed-memory FFTs require MPI all-to-all type communication
- A 1D decomposition necessitates 2x MPI all-to-all communication
- An iterative Poisson solver is under active development

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Taylor-Green vortex

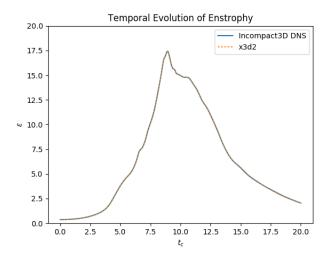


Figure: DNS of TGV on a 768^3 mesh, 1.8Bn DOF, Re=2500.

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Conclusion

- Global communications are eliminated for the tridiagonal solvers.
 - ▶ Few layers halo-data communication between previous and next ranks
- Excellent weak and strong scalability for tridiagonal solvers
- Future work
 - ▶ Iterative Poisson solver
 - ► Wind turbine simulations

Thank you!

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